

We have 2 different proposals:

'Burned Wells' and 'No Walls'

We can not decide, yet. They are both dear to us. But they are so different from one each other that maybe you can decide which is best in combination with the other participants idea's.

1 No Walls:

In this installation we play with the idea that the forest took partly over the spots which people inhabited before.

You can ask yourself: is it a schedule of housing from people ones in the past living here or is it a plan from a developer for future forensic residences?

Wild shapes of trees and bushes, contrasts with the rectangular shapes of doors and windows.

No walls exists but the rectangular shapes indicate with there rigidness well enough how the rooms have been or could be

Location needed:

A forest with a view (open ground with trees)

Materials:

Approximately 4 cube of **timber/branches.**

Thickness: from nearly nothing till 10 cm

length: 50 cm till 1 meter or more

A few beams or slender tree of 3 meters

hennep rope.

Tools;

Because of traveling with airplane we can not bring our own:

earth auger

Ladder,

Heavy hammer or Maul

wood-saw

branch cutter /scissors

2 Burned Wells:

In this proposal we take the idea of draught with the danger for fire.

The history of exploring ice wells and the production of charcoal is combined in this image of a Burned Well.

Instead of water each well contains cracked clay covered with black dust of charcoal.

We want to create several wells. The location will direct us in which pattern we can group them.

Kind of location needed

We think of a meadow, a field with a light slope.

Materials

Clay , (amount depends of how many wells, a 300 kilo's?)

Charcoal

Water

Tools:

2 spades,